

# Function dissection lab

Reuven M. Lerner • PyCon 2020

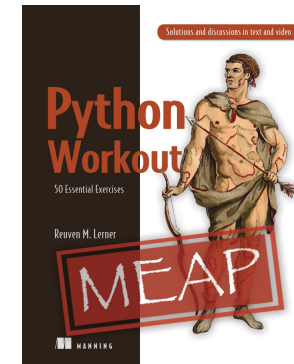
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# I teach Python

- Corporate training
- Video courses about Python + Git
- Weekly Python Exercise
  - More info at <https://lerner.co.il/>



- “Python Workout” — published by Manning



- “Better developers” — free, weekly newsletter about Python
  - <https://BetterDevelopersWeekly.com/>

**Let's write some code!**

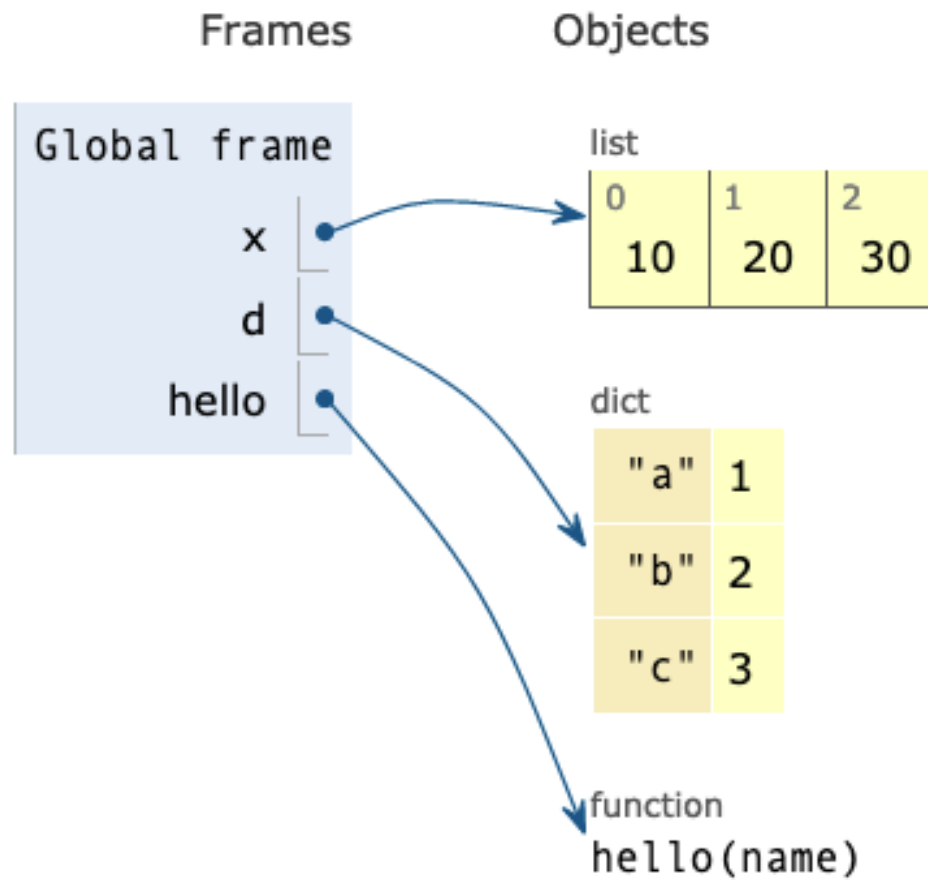
**(And then we'll take it apart...)**

# Consider this code

```
x = [10, 20, 30]
```

```
d = {'a': 1, 'b': 2, 'c': 3}
```

```
def hello(name):  
    return f'Hello, {name}!'
```



# Function objects?

- When you use “def”, you create a function object...
- ...and then you assign it to a variable

- Functions are nouns, not just verbs!

- Functions (like all objects) can be assigned

```
hello2 = hello
```

- Functions (like all objects) can be passed as arguments

```
hello(hello)
```

- Functions (like all objects) have attributes

```
dir(hello)
```

# How does Python use a function's attributes?

# Example

```
>>> def hello(name):  
        return f'Hello, {name}!'  
  
>>> hello('world')  
'Hello, world!'  
  
>>> hello()  
TypeError: hello() missing 1 required  
positional argument: 'name'
```



# How did Python know?

# `__code__`

- The most important attribute in a function is `__code__`.
- Its attributes contain:
  - Python byte code
  - Hints to the Python interpreter about our function

# \_\_code\_\_.co\_argcount

- How many arguments does the function take?

```
>>> hello.__code__.co_argcount
```

```
1
```

# So when we run this:

```
>>> def hello(name):  
        return f'Hello, {name}!'
```

```
>>> hello('world')  
'Hello, world!'
```

- Python says:
  - `co_argcount` say that we need 1 argument
  - The user passed 1 argument

# But when we do this:

```
>>> def hello(name):  
        return f'Hello, {name}!'
```

```
>>> hello()
```

```
TypeError: hello() missing 1 required  
positional argument: 'name'
```

- Python says:
  - `co_argcount` say that we need 1 argument
  - We didn't pass any arguments — error!

# `__code__.co_varnames`

- A tuple of strings
- Lists all of a function's local variables

```
>>> hello.__code__.co_varnames  
( 'name' , )
```

- So Python knows:
  - The function requires one argument
  - That argument will be assigned to “name”
  - If we get no arguments, then “name” is missing a value

# Sure enough:

```
>>> def hello(name):  
    return f'Hello, {name}!'
```

```
>>> hello()  
TypeError: hello() missing 1 required  
positional argument: 'name'
```

# Two parameters

```
>>> def hello(first, last):  
        return f'Hello, {first} {last}!'
```

```
>>> hello.__code__.co_argcount  
2
```

```
>>> hello.__code__.co_varnames  
( 'first', 'last' )
```



# Error messages use this info

```
>>> hello('Reuven')
```

```
TypeError: hello() missing 1 required positional  
argument: 'last'
```

```
>>> hello(last='Lerner')
```

```
TypeError: hello() missing 1 required positional  
argument: 'first'
```

```
>>> hello('a', 'b', 'c')
```

```
TypeError: hello() takes 2 positional arguments but 3  
were given
```

# Additional variables

- What if we define a local variable, as well?

```
>>> def hello(first, last):  
    s = f'Hello, {first} {last}!'  
    return s
```

```
>>> hello.__code__.co_argcount  
2
```

```
>>> hello.__code__.co_varnames  
( 'first', 'last', 's' )
```

- The first `co_argcount` elements of `co_varnames` are parameters

# **\*args**

```
>>> def hello(first, last, *args):  
    return f'Hello {first} {last}, args = {args}'
```

```
>>> hello('a', 'b', 'c', 'd', 'e')  
"Hello a b, args = ('c', 'd', 'e')"
```

```
>>> hello.__code__.co_argcount  
2
```

```
>>> hello.__code__.co_varnames  
( 'first', 'last', 'args' )
```

# So, how does Python know?

- This information is kept in `co_flags`, a int
- This int is the bitwise “and” of several bit flags
- If the bit is 1, then the flag is “on.” Otherwise, it’s off.

$2^5$ Generator	$2^4$ Nested	$2^3$ **kwargs	$2^2$ *args	$2^1$ New locals	$2^0$ Optimized
--------------------	-----------------	-------------------	----------------	---------------------	--------------------

Always on

# It's easier in hex, you know

```
co_optimized      0x01  # use fast locals
co_newlocals      0x02  # new dict for code block
co_varargs        0x04  # function has *args
co_varkeywords    0x08  # function has **kwargs
co_nested         0x10  # nested scopes
co_generator      0x20  # it's a generator function
```

# Sure enough...

```
>>> hello.__code__.co_flags & 0x04      # Yes *args  
4
```

```
>>> hello.__code__.co_flags & 0x08      # No **kwargs  
0
```

# Same goes for **\*\*kwargs**

```
>>> def hello(**kwargs):  
    return f'Hello, {kwargs}!'
```

```
>>> hello.__code__.co_flags & 0x04      # No *args  
0
```

```
>>> hello.__code__.co_flags & 0x08      # Yes **kwargs  
8
```

# dis.show\_code

```
>>> dis.show_code(hello)
```

```
Name:          hello
```

```
Filename:      <ipython-input-56-823d1147b5b6>
```

```
Argument count: 0
```

```
Kw-only arguments: 0
```

```
Number of locals: 1
```

```
Stack size:    3
```

```
Flags:         OPTIMIZED, NEWLOCALS, VARKEYWORDS, NOFREE
```

```
Constants:
```

```
  0: None
```

```
  1: 'Hello, '
```

```
  2: '!'
```

```
Variable names:
```

```
  0: kwargs
```



# Constants?

- Literal values are stored in `__code__.co_consts`
- The first (zero-index) item in `co_consts` is always `None`
- Other constants (e.g., ints and strings) are also stored
  - Notice that f-strings are broken up into parts!
- The byte codes then refer to constants by index number

```
>>> hello.__code__.co_consts
(None, 'Hello, ', '!')
```

# Bytecodes

- The function's byte codes are stored in `co_code`, as a bytestring:

```
>>> hello.__code__.co_code
b'd\x01|\x00\x9b\x00d\x02\x9d\x03S\x00'
```

- It's probably easier to understand with “`dis.dis`”:

```
>>> dis.dis(hello)
2          0 LOAD_CONST          1 ('Hello, ')
          2 LOAD_FAST          0 (kwargs)
          4 FORMAT_VALUE          0
          6 LOAD_CONST          2 ('!')
          8 BUILD_STRING          3
         10 RETURN_VALUE
```

# What about defaults?

```
def hello(name='world'):  
    return f'Hello, {name}'
```

```
>>> hello.__code__.co_argcount  
1
```

- It seems like our function works just like before
- But we know that we can call it with no arguments
- How does this work?

# `__defaults__`

- A function's defaults are stored in `__defaults__`
- (Note: This is a function attribute, not a `__code__` attribute!)

```
>>> hello.__defaults__  
( 'world' , )
```

- `__defaults__` is always a tuple
- No defaults? Then it's an empty tuple

# When Python calls a function...

- It compares the arguments with `co_argcount`
- Does the number match?
  - Pass arguments and call the function
- Not enough arguments?
  - Checks if `__defaults__` can close the gap
  - If so, use enough from `__defaults__` to get to `co_argcount`
- Too many arguments?
  - Check `co_flags` to see if `*args` is defined
  - If so, assign remaining arguments to `*args`
  - Or whatever variable is named in `co_varnames[co_argcount]`

# Consider this function:

```
def add_one(x):  
    x.append(1)
```

```
mylist = [10, 20, 30]
```

```
add_one(mylist)  
print(mylist)           [10, 20, 30, 1]
```

```
add_one(mylist)  
print(mylist)           [10, 20, 30, 1, 1]
```

# Let's add a default

```
def add_one(x=[]):  
    x.append(1)  
    return x
```

```
print(add_one())           [1]  
print(add_one())         [1, 1]  
print(add_one())         [1, 1, 1]
```

# The problem?

- `__defaults__` is populated when you define the function

```
def add_one(x=[]):  
    x.append(1)  
    return x
```

- **Conclusion: Never use mutable defaults!**



# Don't ignore this warning!

```
$ pylint add_one.py
```

```
***** Module add_one
```

```
add_one.py:4:0: W0102: Dangerous default value [] as  
argument (dangerous-default-value)
```

# Keyword-only arguments

```
def hello(*args, sep=' '):  
    return f'Hello, {sep.join(args)}!'
```

```
>>> hello('a', 'b', 'c')  
'Hello, a b c!'
```

```
>>> hello('a', 'b', 'c', sep='*')  
'Hello, a*b*c!'
```

# Where does Python put that?

- It isn't counted with the other arguments:

```
>>> hello.__code__.co_argcount
0
```

- Rather, it's listed here:

```
>>> hello.__code__.co_kwonlyargcount
1
```

# Python checks in many places!

- `co_argcount` — number of mandatory, positional arguments
- `__defaults__` — values that make `co_argcount` flexible
- `co_flags`
  - Do we assign extra positional args to `*args`?
  - Do we assign extra keyword args to `**kwargs`?
- `co_kwonlyargcount` — number of keyword-only args

# Let's talk about scoping

```
x = 100
```

```
def func():  
    print(f'In func, x = {x}')
```

```
print(f'Before, x = {x} ') # 100  
func() # 100  
print(f'After, x = {x} ') # 100
```

- L – Local
- E – Enclosing
- G – Global
- B – Builtins

# How does Python know `x` isn't local?

```
def func():  
    print(f'In func, x = {x}')
```

- It checks in the attributes, of course:

```
>>> func.__code__.co_varnames  
  
()
```

- Since “`x`” isn't in `co_varnames`, it isn't a local variable.

# Let's make things more complex

```
x = 100
```

```
def func():  
    x = 200  
    print(f'In func, x = {x}')
```

```
print(f'Before, x = {x} ') # 100  
func() # 200  
print(f'After, x = {x} ') # 100
```

- L – Local
- E – Enclosing
- G – Global
- B – Builtins

# How does Python know `x` is local?

- Because it's in `co_varnames`

```
>>> func.__code__.co_varnames  
( 'x' , )
```

- Notice: `co_varnames` is populated at compile time, not runtime!



# Let's make a slight change...

```
x = 100
```

```
def func():  
    print(f'In func, x = {x} ' )  
    x = 200
```

Swapped  
these lines

```
print(f'Before, x = {x} ' )  
func()  
print(f'After, x = {x} ' )
```

# What happens now?

Before, `x = 100`

Traceback (most recent call last):

```
File "./func12.py", line 12, in <module>  
    func()
```

```
File "./func12.py", line 7, in func  
    print(f'In func, x = {x}')
```

UnboundLocalError: local variable 'x' referenced before assignment

# Huh?

- Consider our function:

```
def func():  
    print(f'In func, x = {x} ' )  
    x = 200
```

- Because we assign to x in the function, x is local
  - x is thus in `__code__.co_varnames`
- When we run the function, we need x's value for the “print”
- Python knows that x is local, but has no local value...

# UnboundLocalError

# A more common version of this problem

```
x = 100
```

```
def func():  
    x += 1  
    print(f'In func, x = {x}')  
    
```

Same as

```
    x = x + 1  
    
```

```
print(f'Before, x = {x}')  
func()  
print(f'After, x = {x}')
```

# The “global” declaration

```
x = 100
```

```
def func():  
    global x  
    x = 200  
    print(f'In func, x = {x}')
```

```
print(f'Before, x = {x} ')      # 100  
func()                          # 200  
print(f'After, x = {x} ')     # 200
```

# What does “global” do?

- It removes a variable from `co_varnames`:

```
>>> func.__code__.co_varnames  
( )
```

- Python uses LEGB to look for “x”
- It cannot find “x” in the tuple of local variable names
- So it assigns to the global variable x!

# Bytecodes with a local “x”

```
>>> dis.dis(func)
```

```
3          0 LOAD_CONST          1 (200)
           2 STORE_FAST         0 (x)

4          4 LOAD_GLOBAL        0 (print)
           6 LOAD_CONST          2 ('In func, x = ')
           8 LOAD_FAST         0 (x)
          10 FORMAT_VALUE    0
          12 BUILD_STRING    2
          14 CALL_FUNCTION   1
          16 POP_TOP
          18 LOAD_CONST          0 (None)
          20 RETURN_VALUE
```



# Bytecodes with a global “x”

```
>>> dis.dis(func)
5          0 LOAD_CONST          1 (200)
           2 STORE_GLOBAL         0 (x)

6          4 LOAD_GLOBAL         1 (print)
           6 LOAD_CONST          2 ('In func, x = ')
           8 LOAD_GLOBAL         0 (x)
          10 FORMAT_VALUE      0
          12 BUILD_STRING      2
          14 CALL_FUNCTION     1
          16 POP_TOP
          18 LOAD_CONST          0 (None)
          20 RETURN_VALUE
```

# Putting the “E” in LEGB

```
def outer():
    run_counter = 0
    total = 0

    def inner(x):
        run_counter += 1
        total += x
        print(f'Run {run_counter}, total is {total}')

    return inner

func = outer()
for i in range(10, 100, 10):
    func(i)
```

# UnboundLocalError

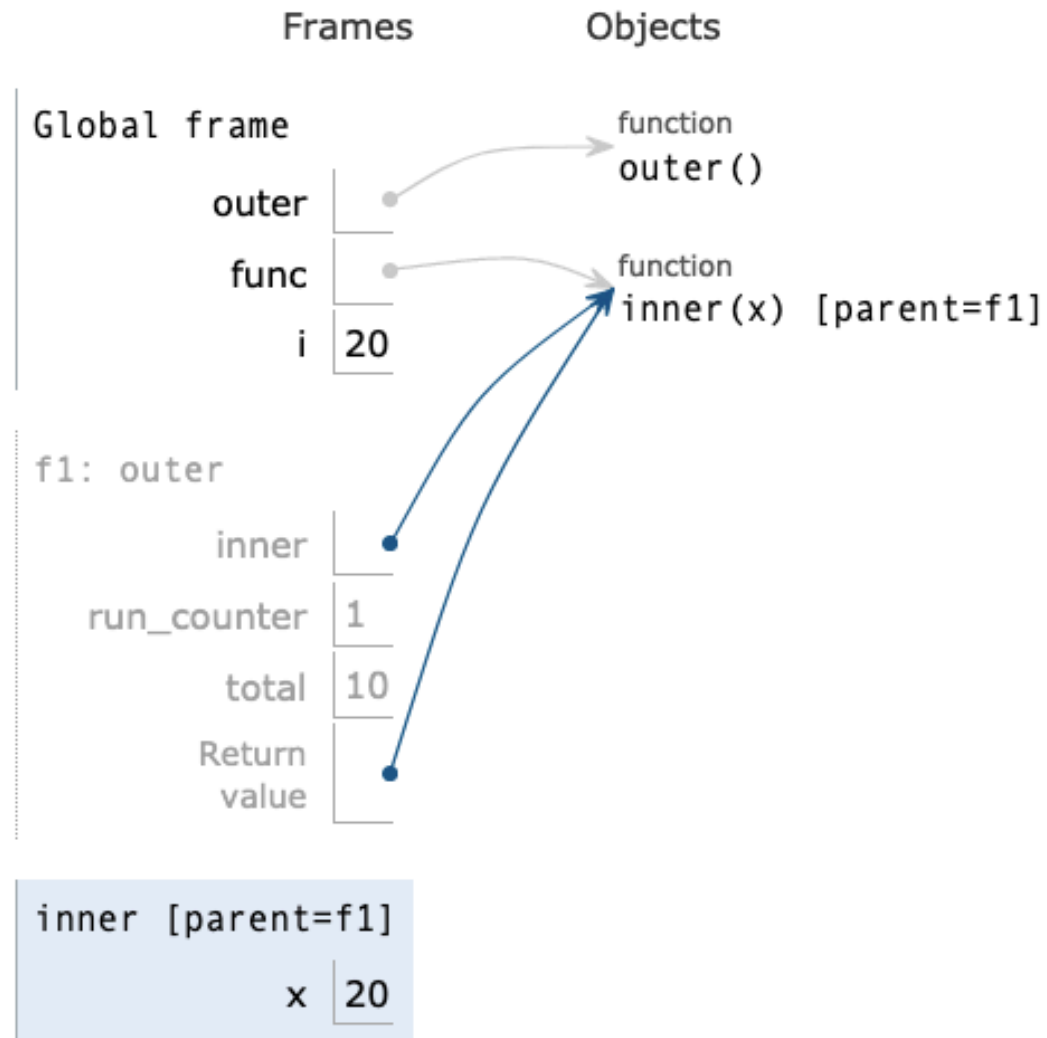
# Make them ... nonlocal

```
def outer():
    run_counter = 0
    total = 0

    def inner(x):
        nonlocal run_counter, total
        run_counter += 1
        total += x
        print(f'Run {run_counter}, total is {total}')

    return inner

func = outer()
for i in range(10, 100, 10):
    func(i)
```



# How?

```
>>> func = outer()  
>>> func.__code__.co_freevars  
( 'run_counter', 'total' )
```

- But that's not all!
- “outer” knows which of its local variables are referenced:

```
>>> outer.__code__.co_cellvars  
( 'run_counter', 'total' )
```

# What have we learned?

- “def” does two things
  - Creates a function object
  - Assigns that function object to a variable
- Function objects contain attributes
  - Byte codes
  - Hints to Python for running the function
- Attributes dictate behavior we often take for granted
  - Argument assignment
  - Scoping

# Questions or comments?

- E-mail me: [reuven@lerner.co.il](mailto:reuven@lerner.co.il)
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